

# Disco Flirting

Basic information

Disco flirting is a game based on the original source of summer flirting.



The game will be almost the same, but with a disco as a setting. The player plays a girl that has to flirt with as many boys as possible because she wants to be the most popular person at the party.

## Art

setting: Disco

Colorful, moving lights, dark background, party clothing, flashing lights





## gameplay

The player has to fill up the hearts by flirting with enough boys. When successful the boys will follow the girl. Every boy is worth half a heart.

(new feature) The player will get a score for every boy they have successfully flirted with. This score will be displayed at the top of the screen. after finishing the game the score will be sent to a highscore list.

## moving

- the girl can move left and right
- move the mouse to the left or right to make the girl walk in that direction
- move the mouse further to the sides to walk faster (new feature)

## flirting

- the girl can flirt with the boys by clicking on them.
- If there are no other girls nearby the player can keep the mouse button pressed to fill up the heart (make this clearer and faster than the original)
- if there are other girls nearby, they will try to win the boy for themselves. The player then has to press the mouse button repeatedly to win the boy. If there is more than 1 girl nearby it will be more difficult to win.
- when losing from another girl, the player will be stunned for a short time and the boy will disappear
- when winning the girls will disappear and

## levels

- there are 6 levels, but only 3 different backgrounds. (maybe with 2 different colors) every level there should be more girls.
- the player will go to the next level when all the hearts are filled.
- (new) each level loops, this means you will never reach an end or a beginning of a level.
- (new) there will always be an X amount of boys in the level. After a boy has disappeared he will respawn after 10 seconds.

## Time

- When the time is up and the player hasn't filled the hearts, the game is over.
- When entering the next level the timer is reset.